

Evaluation Report: Improving SQL Server Database Performance with Dot Hill AssuredSAN 4824 Flash Upgrades

Evaluation report prepared under contract with Dot Hill

Executive Summary

Solid state storage shows up in many places in the datacenter today, from all-flash arrays to direct attached drives and PCIe flash to accelerators that fit somewhere in between servers and storage. With the price of the flash continuing to drop, it is becoming increasingly available to the small and medium business for critical computing applications and day-to-day operational computing.

The Dot Hill AssuredSAN 4824 storage array delivers enterprise-class storage at a cost that may be attractive to small and medium businesses. These arrays can offer improved performance by replacing some hard disk drives (HDD) with solid state drives (SSD) for read caching or performance tiering. Dot Hill commissioned Demartek to evaluate the performance of a Microsoft SQL Server database workload on the AssuredSAN 4824 Fibre Channel array in an all-HDD configuration and then repeat the workload with the SSD read caching and SSD performance tiering options installed and configured.

We compared several performance metrics including bandwidth, IOPs, number of database transactions per second, and I/O latency for a complete picture of the AssuredSAN 4824's suitability to support the scale of workload a small to medium size business might experience.

We found that the array would support a transactional database workload with 30 virtual users while delivering an average of 650 database transactions per second. When we applied read caching to the array the transaction count increased by 35% and by 60% with SSD tiering. At the same time, average I/O response time dropped from nearly 20 milliseconds to 4 milliseconds with read caching, and to below 2 milliseconds when we employed SSD performance tiering.

Storage bandwidth and IOPS likewise saw increases in performance, each growing by more than 2.5 times when employing read caching and more than 4.5 times with SSD performance tiering.

The Dot Hill AssuredSAN 4824

The Dot Hill AssuredSAN 4824 Storage Array (Figure 1) is a dual controller, two rack unit, 24 small form factor drive storage array designed and manufactured by Dot Hill as part of the



Figure 1 - Dot Hill AssuredSAN 4824

AssuredSAN 4004 product line. The 4824 model supports 8Gb and 16Gb Fibre

Channel along with 1Gb and 10Gb iSCSI. Each array can support seven expansion units for up to 384TB of total storage capacity.

The base configuration of 24 HDDs is upgradable by replacing some HDDs with flash storage. The RealStor™ Storage Operating System manages the addition of SSDs to an array by enabling the creation of an SSD read-cache, or RealTier, Dot Hill's performance tier solution for active data.

For this evaluation, Dot Hill provided Demartek with an AssuredSAN 4824 array with 20 900GB 10K RPM HDDs and four 400GB SSDs. With this hardware, we were able to set up a 20 HDD baseline test case, with 10 drives provisioned to each controller in a RAID 6 configuration. Then to evaluate read caching, we added a single SSD to each controller and assigned those SSDs as read cache disk groups. For measuring the effect of RealTier, two SSDs in a RAID 1 disk group were added to each controller. To put this in better perspective, the four SSDs were roughly equivalent to 10% of the usable HDD storage. When configured as single drive caches or in a RAID 1 tier this was reduced to 5% of the total usable HDD storage.

Transactional Database Workload Description **Real vs. Synthetic Workloads**

The workload employed in this test used a real database (Microsoft SQL Server) with database tables, indexes, etc., to perform actual database transactions. When using real database workloads the I/O rate will vary as the workload progresses because the database performs operations that consume varying amounts of CPU and memory resources in addition to I/O resources. These results more closely resemble a real customer environment. This is unlike benchmarks that use synthetic workloads that perform the same I/O operations repeatedly, resulting in relatively steady I/O rates which, although potentially faster, do not resemble real customer environments.

The OLTP Database Workload

Demartek ran a transactional database workload for measuring the performance of the storage system. This workload performs real transactions that might be executed by database application users as well as background transactions from automated processes. The workload models a financial brokerage firm with customers who generate transactions related to trades, account inquiries, and market research. The brokerage firm in turn interacts with financial markets to execute orders on behalf of the customers and updates relevant account information. This workload consists of a mixture of mostly reads with some writes to its database.

It was not the intention of this exercise to produce database benchmarking results for publication and, in fact, the database was limited to a very low amount of system memory to force storage I/O at the expense of the database transactions. This was done to demonstrate storage performance rather than server performance. Data and results published in this report are not comparable to any database performance results published in any other report or forum.

Workload Definition and Evaluation Objectives

The OLTP workload is read-heavy, with about 5% of its I/O consisting of write requests. The database was populated with 3,500GB of data and a 200GB log. We provisioned 30 virtual users to generate a sustained workload on the HDD-only configuration with a storage latency of 18 milliseconds for a performance baseline. This is typically considered the high end of acceptable response time for traditional spinning hard drives.

This usage level seemed a reasonable simultaneous use case for a hypothetical medium sized business. We ran the benchmark for 24 hours in each configuration to ensure a steady state for I/O while supplying ample time for the SSD read cache to warm fully and for the tiering algorithm to migrate hot data to the flash tier.

Performance Metrics

Key metrics for storage system performance analysis are I/Os per second (IOPS), bandwidth, and latency or response time. These metrics are defined as follows:

IOPS – I/Os per second – a measure of the total I/O operations (reads and writes) issued by the application servers.

- **Bandwidth** a measure of the data transfer rate, or I/O throughput, measured in bytes per second or MegaBytes per second (MBPS).
- Latency a measure of the time taken to complete an I/O request, also known as response time. This is frequently measured in milliseconds (one thousandth of a second). Latency is introduced into the SAN at many points, including the server and HBA, SAN switching, and at the storage target(s) and media.

It is important to consider all three metrics when evaluating the performance of storage systems because all three contribute to how the storage will support an application. IOPS drive bandwidth. The number of IOPS times the I/O request size determines the amount of bandwidth delivered. The database application used for this evaluation performs predominantly 8 kilobyte I/Os.

Latency is important even though it doesn't necessarily have a direct effect on IOPS and bandwidth. It can have a very significant effect on application performance and user experience. Unlike IOPS and bandwidth, where more is better, with latency the goal is to keep it as low as possible. The impacts of latency vary with the workload deployed. Some applications have a greater tolerance for higher latencies, while other applications are negatively impacted by even small increases in latency.

High bandwidth streaming or sequential workloads may be able to tolerate higher level of I/O response times, particularly where read-ahead buffering is employed. Data warehousing and video streaming are examples of applications where this may be true. Highly transactional workloads are more sensitive, particularly in cases where database transactions are time sensitive and have dependencies on prior transaction results. Applications performing real-time trend analysis like weather forecasting or stock trading (similar to the model used in this evaluation), or applications that process lots of data fit into this second category.

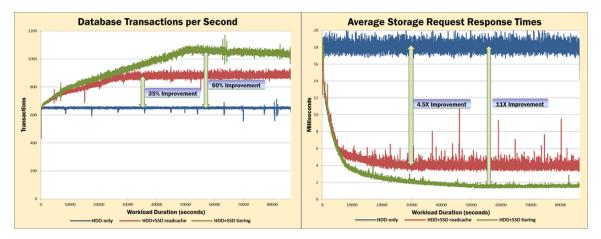
Flash storage has been bringing down I/O response times as well as driving up IOPS and bandwidth. Before flash storage became commonplace in the datacenter, storage I/O latencies of 10 to 20 milliseconds were generally acceptable for many applications, and is why we chose 20 milliseconds as the upper limit for latency in the HDD-only configuration. Latencies lower than 2 milliseconds are almost unachievable on spinning hard disk drives, simply because of the time it takes to perform the mechanical motions of the platters and heads. With the option to add flash to the AssuredSAN 4824 array, we were particularly interested in seeing how the storage response times would react to the addition of a small amount of flash.

Performance metrics can be taken at many points in the compute environment. Taking measurements at the host provides a picture of the full user experience, including all of the additive effects of the downstream components of the compute system, such as the array, switching, cables, adapters, physical server and operating system, and application contributions. Our interest in this analysis is the user/application experience of a transactional database application running with Dot Hill AssuredSAN 4824 storage so we chose to conduct the measurements from the application host. Since we measured performance at the host, we included database transactions per second as an additional metric related to the user experience.

Performance measurements were taken with Windows Perfmon.

Results and Analysis

Every business is going to be different with respect to the performance demands its applications place on the underlying compute infrastructure. The evaluation performed here makes assumptions on acceptable parameters such as number of simultaneous users, 30, and the ceiling for acceptable response times, 20 milliseconds. With these baseline parameters set, we saw that the AssuredSAN 4824 was able to support 650 database transactions per second at slightly under 20 milliseconds of I/O response time (Figure 2).





With the addition of read caching to the array, we saw the transaction count increase by 35 percent for the same number of virtual users and the I/O latency reduce by a factor of 4.5, down to 4 milliseconds. This means not only was more real work accomplished, but the user experience for this application was significantly improved as I/O service requests were completed in a fourth of the time.

This transactional SQL Server workload responded best when an SSD performance tier was added. Tiering provides benefits by accelerating write transactions with flash as well as reads. However, with writes making up a very small portion of this workload, it seems likely that the read transactions were able to not only take advantage of the flash, but also benefitted from the RAID 1 configuration of the SSD performance tier by have two drives to read from. Database transactions increased 60% over the baseline while latency went down to below 2 milliseconds.

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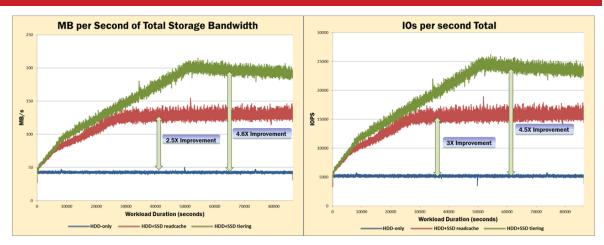


Figure 3 - Bandwidth and IOPS

These performance improvements obviously came with corresponding increases in bandwidth and IOPS as demonstrated in Figure 3. We saw bandwidth increase by a factor of 2.5 with read caching and 4.6 with SSD tiering, from a baseline of 42 MB/s to 127 MB/s up to an average of 193 MB/s for the respective scenarios. IOPS likewise increased from about 5,175 to 15,450 and again to 23,500 as we employed caching and then RealTier[™]. These figures clearly display how the addition of a small amount of flash, compared to total storage and total data, has a significant effect on storage performance.

We didn't change the number of virtual users executing the workload which may be why the ratio of bandwidth and IOPS increases didn't result in a one-to-one increase in transactions. Clearly the storage has the capacity to support additional virtual users and still keep I/O response times to an acceptable level.

Summary and Conclusion

High-end all-flash storage may have extreme performance figures, but it is expensive and generally unnecessary to support the application needs for small-to-medium business. The Dot Hill AssuredSAN 4824 storage array is intended to be affordable for these sized businesses, and can run enterprise applications such as a transactional database with acceptable performance (it is, of course, up to each business to determine just what the range of acceptability is). A business may find the performance delivered by a basic, HDD-only array sufficient to meet operational requirements, and if so, no more needs to be said.

However, as storage system and server performance increases, it's not uncommon to see the service level expectations placed on application and user experience go up as well. For businesses that need more performance out of storage systems than can be delivered by spinning drives alone, Dot Hill provides a way to take advantage of performance improvements delivered by flash in an incremental fashion that may be easier on the pocketbook, and is simple to implement.

On-array read caching, offers significant improvement in read IOPS, bandwidth and response times, while maintaining the redundancy of array-based flash. The size of the cache is limited only by the number of SSDs and a savvy administrator should be able to tune the amount of flash to the workload. We saw bandwidth more than double by adding about 10% of the total data capacity in SSD.

Performance tiering with Dot Hill's proprietary RealTier[™] tiering algorithm needs more SSDs to protect against data loss when accelerating writes, but we found that this workload benefitted considerably with this option. The investment of four SSDs (in two RAID 1 drive groups) netted a 60% increase in work accomplished with a tremendous reduction in response time. If we had chosen to do so, we could have set a lower threshold of acceptable response time and still scaled up the number of database users.

Another benefit to hybrid storage solutions like the AssuredSAN 4824 is that when a workload I/O profile is understood, the amount of cache or performance tier can be configured to the amount of hot data in that workload. This requires some research on the part of the storage administrator, but Dot Hill can help here too with detailed device level metrics available through the user interface. Provisioning flash beyond this point would provide minimal benefit as the active workload is already running on the fastest drives. If the storage array is tuned in this way, the spinning drives can potentially take on

additional storage demand that can be satisfied with slower HDDs, improving the total return on investment of the array.

Ultimately, a business must understand its workloads to determine the best storage solutions for its needs. We concluded that for a read-intensive transactional workload on Microsoft SQL Server, the Dot Hill AssuredSAN 4824 array was up to the task of supporting 30 simultaneous users out of the box, with no upgrades, which seems reasonable for a small or medium sized business. If that same business is interested in "getting its feet wet" with flash storage solutions, Dot Hill has affordable upgrades that can significantly enhance application performance and usability.

Appendix A – Test Description and Environment

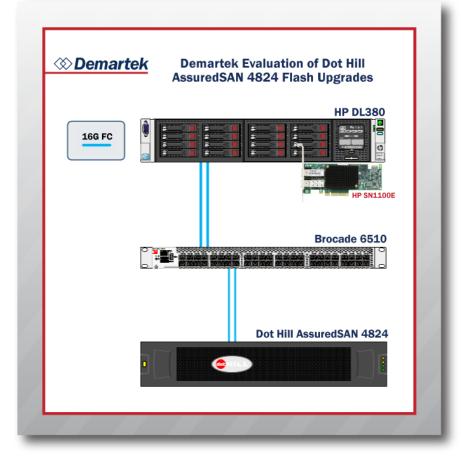


Figure 4 – Test Infrastructure

Server

- ♦ HP ProLiant DL380 Gen 8
- 2 Intel E5-2630 2.3GHz CPUs
- 16 GB RAM
- 1 HP SN1000E (16Gb FC) dual port HBA
- Microsoft Windows Server 2012 R2
- Microsoft SQL Server 2012, Microsoft Benchcraft

Fibre Channel Switch

• Brocade 6510 16Gb Fibre Channel Switch

Storage Array

Dot Hill AssuredSAN 4824 array

- RealStorTM Storage Operating System
- 20 900GB 10k RPM 6Gb SAS HDD
 - ◇ 10 drive RAID 6 per storage controller
 - ◇ 6 Data volumes 3 per controller
 - ♦ 1 Log volume
- 4 400GB SSD
 - ♦ 1 drive per storage controller for read caching
 - ♦ 2 drives RAID 1 per storage controller for RealTier
- 4 16Gb FC target ports per controller (2 ports active per controller)

The original version of this document is available at: <u>http://www.demartek.com/Demartek_Dot_Hill_AssuredSAN_4824_Improving_SQL_Server_Performance_201</u> <u>5-08.html</u> on the Demartek website.

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